

ZHENGYANG MA

Also Known As Kenny Ma

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EDUCATION

University of Science and Technology, Hong Kong

Sept 2020 - Present

PhD Computational Media and Arts

China Academy of Art, China

August 2017 - July 2020

Master in Arts, School of Intermedia Art

University of Birmingham, UK

Sept 2012 - July 2016

Bachelor of Science, Computer Science.

MAIN SKILLS

Sound Installation, Robotics, Basic Electronics, Game Development, Creative Coding, Graphics

RESEARCH/PRACTICE AREAS

New Interfaces For Music, Sound Art, Philosophy of Technology, Interdisciplinary Collaboration in Arts
Visualization, K12 Education, Serious Game

SELECTED EXHIBITIONS/PERFORMANCES

2019

- Future's Future (solo exhibition), Martin Goya Business, Hangzhou

2018

- On the Road: Unmanned, (with Yuri Kuzmin), Guan Shan Yue Art Museum, Shenzhen

- Nine tomorrows, BaoLong Exhibition Center, Hangzhou

- Holographia: International Inter-Media Art Festival, Time Museum, Beijing

- The Bi-City (Shenzhen and HongKong) Biennale of Urbanism (UABB) Shenzhen

2017

- SONART 5.0, Live, China Academy of Art, Hangzhou

- Detached Organ, Live, MUSICACOUSTICA-BEIJING, Central Conservatory of Music, Beijing

WORKSHOPS

2017 - Hybrid Sound Installations (w Yuri Kuzmin), China Academy of Art

2016 - Creative Coding for Musicians, China Academy of Art, Zhejiang Conservatory of Music

HONORS AND AWARDS:

2018 Postgraduate Excellence Scholarship, China Academy of Art, Hangzhou

2016 3rd in UK-RAS Field Robotics Team Challenge, Sheffield

WORKING EXPERIENCES:

2017-2018 Virtual Reality Lab Manager, China Academy of Art, Hangzhou

2015-2016 Creative Coding for Kids Working Teaching Assistant (Charlie Pinder), Birmingham